

Player Information

THE TOURNAMENT

Handicaps: September 1st (L.H.I) indexes apply. Maximum handicap differential for team is 9. Handicaps are “wheeled” off the low player in the match.

Format: Four-Ball Match Play (Better Ball of Partners)
Each match gives half the differential in handicaps to the other players in the foursome. Strokes and half strokes fall where indicated on the scorecard.

Points: *1 point per hole*
1 point for winning match
5 points for a tie
5 points for a bye

Maximum points a team can win per match is 10

Scorecards: Will be passed out on #1 & #10 tees

Ties: Ties for flight winners will be broken using head to head point Totals. If a tie still persists a sudden death playoff off will be the next form of a tie breaker on hole #10.

Caddies Fees: Minimum caddie fee for carrying two bags is \$60 per player
Minimum caddie fee for carrying two putters is \$30 per player

Defaults: If one team is not present for a scheduled tee time, the other team should tee off. The missing team can join the team playing alone up until the fourth hole of the match. If the missing team does not show up, the match is defaulted, and the team playing alone will score 8 points, and the defaulting team will score 2 points. If the missing team does arrive before the fourth hole of the match, the uncontested holes will have been won by the team playing alone.

Scorecards: There is one official score card for each match. The team with the lower team number in each match is responsible for turning the scorecard in to the Scoring Area at the end of the match with all scores recorded and signed by both teams.

Player Information

THE DERBY

Derby: 12 Flight Winners and 2 Wild Card teams will advance to the 3-Hole Derby shootout on Saturday. The “Derby” format is alternate shot played from the Tournament Tees.

Wildcard: 2 Wildcard Teams will qualify into the Derby

The 13th & 14th teams qualify as follows:

Most overall points for the five matches that did not win their flight.

Wildcard Tiebreaker

1st Tiebreaker – Most points in Match 5

2nd Tiebreaker - Most points in Match 4 & 5

3rd Tiebreaker - Most points in all five Matches

4th Tiebreaker – Shootout on #10 (closest to the pin)

All 14 Teams will start on Hole #10

6 teams will be eliminated on Hole #10

4 teams will be eliminated on Hole #11

Four remaining teams compete on #18 to determine WIN, PLACE and SHOW.

Derby Details: The low-handicap golfer on each team (By Low Index) will tee off on 10 and 18; the high handicap golfer will tee off on 11. On each hole play is pure Scotch--i.e., alternating shots -- from tee off through possible chip-off in the case of ties.

Derby Handicap:

| | |
|-------|----------------------------|
| 0-8 | 1 shot on #18 |
| 9-15 | 1 shot on #11 and #18 |
| 16-35 | 1 shot on #11 and #18 |
| 36+ | 1 shot on #10, #11 and #18 |